

1001 Things You Wanted to Know About Visual FoxPro



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*Edited by
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Hentzenwerke Publishing

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To Know About
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Dedications

Andy Kramek

This work is dedicated to my father, who was so proud when I began to have some of my writing published, but died shortly before completion of this, latest, book which I know would have made him even more happy.

Marcia Akins

To my sister Nancy who taught me that it's never too late to try and without whose help and support I would not have been able to do all that I have in the past year. Thank you, I would not have been able to write this book without you.

Rick Schummer

This book is dedicated to the memory of my Grandpa, Richard Holden. Grandpa gave me a pep talk on the darkest day of my college career. I was actually considering giving up my path to a degree in Computer Science from Oakland University. This man never finished high school, yet is one of the wisest people I have met in this lifetime. Had it not been for his perspective, I might not be the computer geek that I am today. For this direction I am eternally grateful.

List of Chapters

Introduction	1
Chapter 1: Controlling the VFP Environment	3
Chapter 2: Functions and Procedures	31
Chapter 3: Design, Design and Nothing Else	55
Chapter 4: Basic Controls	85
Chapter 5: Combos and Lists	127
Chapter 6: Grids: The Misunderstood Controls	159
Chapter 7: Working with Data	197
Chapter 8: Data Buffering and Transactions	239
Chapter 9: Views in Particular, SQL in General	277
Chapter 10: Non-Visual Classes	313
Chapter 11: Forms and Other Visual Classes	363
Chapter 12: Developer Productivity Tools	391
Chapter 13: Miscellaneous Things	423
Chapter 14: Project Management	461
Chapter 15: Project Objects and Projecthooks	479
Chapter 16: Creating Reports	505
Chapter 17: Managing Reports	529

Table of Contents

<u>Our Contract With You, The Reader</u>	xix
<u>Acknowledgements</u>	xxi
<u>About Us</u>	xxiii
<u>How to Download the Files</u>	xxv
<u>Introduction</u>	1
What is this book?	1
A word about the code in this book	1
So who is this book for?	1
What is in this book?	2
What is not in this book?	2
Where do you start?	2
<u>Chapter 1: Controlling the VFP Environment</u>	3
Starting Visual FoxPro	3
Configuration files	3
How to specify a config.fpw file	4
How VFP locates its configuration file	4
How VFP starts up when no configuration file is found	4
Including a configuration file in the project	4
How to suppress a configuration file	5
How to determine which configuration file is being used	5
What goes into the configuration file?	5
Special settings	5
SET Commands	6
Commands	6
Giving VFP a path	7
How VFP looks for files	7
Setting the default directory	7
Using the SET PATH command	8
Where am I?	9
How to set a path programmatically	9
Making sure VFP is only started once	10
Using a 'semaphore' file	10
Using the Windows API	11
Combination of semaphore and Windows API	12
SET Commands and DataSessions	13
What exactly does "Default DataSession" mean?	13

So can I have a "public" Datasession?	14
How can I ensure SET commands apply to a private data session?	14
Adding code to BeforeOpenTables()	15
Suppressing auto-open tables	16
Creating an environment setting class	16
How do I get rid of the system toolbars?	18
The system toolbar "Gotcha!"	18
Can I make use of keyboard macros in VFP?	19
How can I construct a more complex macro?	19
What is a "Macro Set"?	20
What's the difference between a macro and an On Key Label?	21
How do I create a 'Splash' screen?	22
How do I run my splash screen?	22
An alternative to the splash screen	23
How to wallpaper your desktop	23
So how can I get the size of the current _Screen area?	24
Do I really need to create all these bitmaps?	24
A toolbar 'gotcha!'	25
Tidying up your development environment	25
Closing VFP down	27
What is an On ShutDown procedure?	27
What triggers an On Shutdown procedure?	27
What goes into an On Shutdown procedure?	28
Chapter 2: Functions and Procedures	31
How shall we proceed?	31
Parameters (an aside)	32
By reference, by value?	32
How do I know what was passed?	33
How should I position my parameters?	33
How can I return multiple values from a function?	33
What about using named parameters?	34
Passing parameters optionally	35
Date and time functions	35
Elapsed time	35
Date in words	36
Calculating Age	37
What date is the second Tuesday in October of 2000?	37
Setting up a payment schedule	38
What date is ten business days from today?	40
Gotcha! Strict date format and parameterized views	41
Working with numbers	41
Converting numbers to strings	41
Gotcha! calculations that involve money	42

String functions	42
Gotcha! string concatenation	42
Converting between strings and data	43
Other useful functions	44
How do I determine if a tag exists?	44
How do I determine if a string contains at least one alpha character?	45
How to convert numbers to words	46
How to extract a specified item from a list	49
Is there a simple way of encrypting passwords?	50
Where do you want to GOTO?	52
Chapter 3: Design, Design and Nothing Else	55
<hr/>	
So why all the fuss about OOP anyway?	55
So, just what does all this OOP jargon mean?	56
Property	56
Method	56
Event	57
Messages	57
Classes and Objects	57
Inheritance	58
Composition	60
Aggregation	60
Delegation	61
Encapsulation	61
Polymorphism	61
Hierarchies	62
Practical object oriented programming (POOP)	62
When should you define a class?	62
So how do you go about designing a class?	63
This all sounds very good but what does it mean in practice?	64
How do you go about building your classes?	66
But does all this design stuff really work in practice?	67
How does the design actually translate into code?	69
Working with your classes	73
How do I get my classes into the form controls toolbar?	73
While we're at it, how can I identify my custom classes in the toolbar?	74
But whenever I want white in my bitmaps it shows up gray!	75
How do I make Visual FoxPro use my classes instead of base classes?	75
How do I change the caption of the label that VFP adds?	76
So can I get a browse to show the field name when a caption is set?	77
User interface design	78
Perception governs acceptance	78
Keep your users focussed	80
Use the right control for the job	81

Chapter 4: Basic Controls	85
What do we mean by 'basic'?	85
Text boxes	85
Text box label class	87
Date text box	88
Incremental search text box	89
Numeric text box	92
Handling time	101
A time entry text box	102
A time entry composite class	103
The true time spinner	107
Blinking labels	111
The expanding edit box	111
Calendar combo	118
Command buttons	120
Gotcha! Programming the logical controls	121
Pages and page frames	122
Chapter 5: Combos and Lists	127
Combo and list box basics	127
List and ListItem collections	127
When do the events fire?	129
How do I bind my combo and list boxes?	131
How do I refer to the items in my combo and list boxes?	132
What is the difference between DisplayValue and Value?	133
What's the difference between RowSourceTypes "alias" and "fields"?	134
How do I make my combo and list boxes point to a particular item?	135
Quickfill combos	135
How do I add new items to my combo and list boxes?	137
How do I filter the items displayed in a second combo or list box based on the selection made in the first?	139
A word about lookup tables	142
Generic lookup combos and lists	143
So what if I want to bind my combo to a value that isn't in the list?	145
How do I disable individual items in a combo or list?	150
How do I create a list box with check boxes like the one displayed by Visual FoxPro when I select "View Toolbars" from the menu?	151
A mover list class	153
What if I need to display hundreds of items in my combo box?	156
Chapter 6: Grids: The Misunderstood Controls	159
When do the events fire?	159
Gotcha! Grid's valid fires before the valid of the current control	160

What is the difference between ActiveRow and RelativeRow?	161
ActiveColumn does not really tell you which is the active column	162
How do I highlight the current grid row?	162
Keeping a grid from scrolling when the user tabs off the last column	164
How do I create multiline headers?	165
Gotcha! Scrolled event does not fire when cursor keys scroll the grid	169
Using tool tip text instead of multiline headers	171
How do I change the grid's display order?	172
How do I control the cursor?	173
How do I display the last full page of a grid?	173
How do I use a grid to select one or more rows?	175
How do I give my multiselect grid incremental search capability?	176
How do I use DynamicCurrentControl?	178
How do I filter the contents of a grid?	180
So what about data entry grids?	182
How do I add new records to my grid?	182
How do I handle row level validation in my data entry grid?	184
How do I delete records in my data entry grid?	187
How do I add a combo box to my grid?	190
Conclusion	195
Chapter 7: Working with Data	197
Tables in Visual FoxPro	197
Some basics	197
How to open the specific table you want to use	197
How to get the structure of a table	199
How to compare the structures of two tables?	200
How to test for the presence of a field in a table	202
How to check if a table is being used by another user	204
What is exactly is a cursor?	206
Indexes in Visual FoxPro	208
Types of indexes	209
How to get information about an index	209
How to test for the existence of an index tag	210
Using candidate (and primary) keys	211
What is a "surrogate key"?	211
Managing user-entered keys	215
Using indexes with bound tables	217
How to index mixed data types when creating a compound key	218
How to index a buffered table	218
Working with the database container	220
Using long table names	220
Using long field names - don't!!!	221
Using database containers	222

How to validate a database container	223
How to pack a database container	223
Moving a database container	224
Renaming a database container	226
Managing referential integrity in Visual FoxPro	227
Limitations of the generated RI Code	228
Using compound keys in relationships	229
What about other RI options?	231
Using triggers and rules in Visual FoxPro	231
So what's the practical difference between a 'trigger' and a 'rule'?	232
Why, when adding a trigger to a table, does VFP sometimes reject it?	232
Can I temporarily disable a trigger or rule then?	233
How do I actually create my trigger and rule procedures?	234
How do I add a trigger to a table?	235
So when should I use a trigger?	235
And when should I use a rule?	237
Must a trigger or rule always refer to a single function?	238
Chapter 8: Data Buffering and Transactions	239
Using data buffering	239
Where are we coming from?	239
What do we mean by 'buffering' anyway?	239
What does all this mean when creating data-bound forms?	241
So just how do I set up buffering in a form?	244
So what mode of buffering should I use in my forms?	245
Changing the buffer mode of a table	246
IsChanged() - another function that FoxPro forgot?	246
Using TableUpdate() and TableRevert()	249
Managing the scope of updates	249
TableUpdate()'s second (force) parameter	250
Specifying the table to be updated or reverted	251
Conclusion	251
How can I handle 'save' and 'undo' functionality generically?	252
The design of the form class	253
Using the new form class	255
Detecting and resolving conflicts	256
The role of OldVal() and CurVal()	257
So how do I actually detect conflicts?	258
OK then, having detected an update conflict, what can I do about it?	261
Conflict resolution sounds fine in theory, how does it work in practice?	262
Using transactions	269
When do I need a transaction?	269
What effect does rollback have on my data?	270
How does a transaction impact on FoxPro's locking mechanisms?	271

Can I use multiple transactions simultaneously?	272
Some things to watch for when using buffering in applications	274
Cannot use OLDVAL() to revert a field under table buffering	274
Gotcha! Row buffering and commands that move the record pointer	275
Chapter 9: Views in Particular, SQL in General	277
Visual FoxPro views	277
What exactly is a view?	277
How do I create a view?	278
When should I use a view instead of a table?	279
Hang on! What is a parameterized view?	280
How do I control the contents of a view when it is opened?	283
Why do changes made in a view not get into the underlying table?	284
Why create a view that is simply a copy of an existing table?	285
What is the best way to index a view?	288
More on using views	289
SQL in Visual FoxPro	294
Joining tables	295
Constructing SQL queries	296
How to Check the results of a query	297
How to extend a SQL generated cursor	299
How to check your query's optimization	306
Which is better for updating tables, SQL or native FoxPro commands?	311
Conclusion	311
Chapter 10: Non-Visual Classes	313
How can I make use of INI files?	313
Overview	313
Initializing the manager	314
The default file	314
File registration	316
The public interface	316
Using the INI file manager	320
How to select a different work area, OOP style!	322
Overview	322
A word on creating the selector object	323
How the selector class is constructed	323
Using the selector class	325
How can I manage paths in a form's dataenvironment?	327
The data path manager class	328
The path management table	329
The path management class	330
Using the data path manager	333

How can I manage forms and toolbars in my application?	335
The managed form class	335
The managed toolbar class	338
The form manager class	339
Using the form manager	350
How can I track and handle errors?	352
Classifying Visual FoxPro's errors	353
Logging errors	354
How can I simplify getting messages to my users?	357
The standard message table	357
The message handling class	358
Using the message handler	361
Conclusion	362
Chapter 11: Forms and Other Visual Classes	363
How do I make forms fill the screen regardless of screen resolution?	363
How do I create resizable forms?	366
How do I search for particular records?	370
How do I build SQL on the fly?	374
How can I simulate the Command Window in my executable?	377
Wrappers for common Visual FoxPro functions	379
Presentation classes	381
Postal code lookup class	381
Generic log-in form	385
The lookup text box class	387
Conclusion	389
Chapter 12: Developer Productivity Tools	391
Form/class library editor	391
Using the SCX/VCX editor	392
Form Inspector	393
The table information page	394
The form information page	394
The object list page	396
Construction of the inspection form	397
Our industrial strength grid builder	403
Resizing grid columns properly	405
Renaming columns and their controls appropriately	406
The Custom Controls page of the grid builder	407
Adding method code to grid columns	408
Class cataloger	409
What VCXList does	410

A wrapper for 'modify class'	410
A form/class library documentation utility	412
Share.prg - a class browser add-in	415
A kinder finder	416
Conclusion	421
Chapter 13: Miscellaneous Things	423
Using the Visual FoxPro debugger	423
Features of the debugger windows	423
Configuring the debugger	425
Setting breakpoints	426
Useful breakpoint expressions	428
Writing code for ease of debugging and maintenance	430
Working with datasessions	433
How do I share datasessions between forms?	433
How do I change datasessions?	434
How do I get a list of all active datasessions?	435
Miscellaneous items	435
What is the event sequence when a form is instantiated or destroyed?	435
How do I get a reference to a form's parent form?	437
How do I get a list of all objects on a form?	437
How can I set focus to the first control in the tab order?	441
How do I return a value from a modal form?	441
How do I change the mouse pointer while a process is running?	443
How can I create a 'global' property for my application?	445
How can I 'browse' an array?	445
Windows API Calls	447
How do I find the file associated with a file type?	447
How can I open a file using Windows file associations?	449
How can I get the user's Windows log-in name?	450
How can I get directory information?	450
How can I get the number of colors available?	452
How do I get the values for Windows color settings?	453
How do I change the cursor?	454
How do I customize my beeps?	455
How do I find out if a specific application is running?	456
Using the DECLARE command	458

Chapter 14: Project Management	461
What happens when building an executable?	461
How to use the project options to your advantage	462
How do you use a project's Debug Info setting?	462
How do you use a project's Encrypted setting?	463
How do you set a custom icon for an executable?	463
How do you manage files in the Project Manager?	464
How do you manage Servers from the Project Manager?	464
How do you set the project's object description?	464
How to set the executable version information	465
What are the advantages of including the Config.fpw in the project?	467
How can we include non-VFP objects in the project?	468
How to reduce screen real estate taken by the Project Manager	470
How to tear off tabs from the Project Manager	471
What problems exist when opening a database in the project?	472
Project dragging and dropping tricks	473
What happens when dragging from one project to another?	473
How do I drag objects from a project to a designer?	473
What happens when dragging from project to program code?	474
What happens when dragging from Class Browser or Component Gallery to a project?	474
What happens when dragging from a non-VFP application to a project?	475
How to take advantage of the project User field	475
How to go about documenting the project file	476
Conclusion	477
Chapter 15: Project Objects and Projecthooks	479
How to use ProjectHooks to catch a big fish	479
How to set up a global ProjectHook for all projects	481
What happens when a ProjectHook is lost or deleted?	481
What did Microsoft leave out of the first release of ProjectHooks?	482
How to access information in the Project and Files object	483
How to use Project Objects in development	483
How to build a basic Application Wizard	484
ProjectHook and Project Object tricks	488
How to enhance the base projecthook	488
How to create a useful development projecthook	489
How to have the projecthook set the current directory and path	492
How to programmatically control the VFP IntelliDrop settings	484
How to remove the printer information from VFP reports	496
How to track what is done within the Project Manager	499
How to generate automatic backups of metadata	500

RAS Project Builder	502
Conclusion	504
Chapter 16: Creating Reports	505
Report Rule #1	506
Formatting techniques	506
How to speed printing with printer fonts	506
How to generate the "greenbar" effect	507
How to generate CheckBoxes in reports	508
How to reduce/increase white space when printing memo fields	510
How to display a field in preview but not print mode	511
How to minimize pain using lines and boxes	511
How to use float to your advantage	512
How to print bullet symbols with stretchable fields	512
How to build a mailing address without gaps	513
How to use DBC field captions in reports	514
Band problems	515
How to avoid orphaned headers and widowed footers	515
How to have second summary bands with EOF()	516
How to create flexible control breaks	517
How to build two (or more) sets of detail lines	518
How to simulate a detail line longer than one page	520
How to fix the location of footer	521
How to print "Continued" when detail overflows	522
Other report techniques	523
How to avoid hard coded printer problems	523
Using Expression Builder for undefined fields in the DataEnvironment	524
How to get the label formats to be available	525
Report Metadata Manipulation	526
How do you change fonts programmatically?	526
How to convert paper sizes (Letter -> A4 Print)	527

Conclusion	528
Chapter 17: Managing Reports	529
How to leverage reports and datasessions	529
How to create a report template for a project	530
How to print a range of pages	531
How to print 'Page x of y' on a report	531
How to allow users to select number of copies	532
How to find "Variable not found" errors in a report	533
How to avoid having a report disable the system menu	534
How to collate pages from different reports	534
How to display a custom 'Printing Dialog'	536
How to change the title of Print Preview window	538
How to show a report preview as a Top-Level form	539
How to preview multiple reports at once	540
How to remove printer info. in production reports	542
How to allow end users to modify report layouts	543
How to print a memo field with Rich Text Format	545
How to select the paper tray	547
Other alternatives to the native Report Designer	548
How to use OLE Automation to Word	548
How to output to other file types	550
How to create HTML and ASCII text output	551
How to generate PDF output	553
How to review code from the report/label designer	555
Conclusion	557

Our Contract with You, The Reader

In which we, the folks that make up Hentzenwerke Publishing, describe what you, the reader, can expect from this book and from us.

Hi there!

I've been writing professionally (in other words, eventually getting a paycheck for my scribbles) since 1974 and writing about software development since 1992. As an author, I've worked with a half-dozen different publishers and corresponded with thousands of readers over the years. As a software developer and all-around geek, I've also acquired a library of over a hundred computer and software-related books.

Thus, when I donned the publisher's cap four years ago to produce the 1997 Developer's Guide, I had some pretty good ideas of what I liked (and didn't like) from publishers, what readers liked and didn't like and what I, as a reader, liked and didn't like.

Now, with our new titles for the spring and summer of 2000, we're entering our third season. (For those keeping track, the '97 DevGuide was our first, albeit abbreviated, season and the batch of six "Essentials" for Visual FoxPro 6.0 in 1999 was our second.)

John Wooden, the famed UCLA basketball coach, had posited that teams aren't consistent – they're always getting better – or worse. We'd like to get better... One of my goals for this season is to build a closer relationship with you, the reader.

In order to do this, you've got to know what you should expect from us.

- You have the right to expect that your order will be processed quickly and correctly and that your book will be delivered to you in new condition.
- You have the right to expect that the content of your book is technically accurate, up to date, that the explanations are clear and that the layout is easy to read and follow without a lot of fluff or nonsense.
- You have the right to expect access to source code, errata, FAQs and other information that's relevant to the book via our website.
- You have the right to expect an electronic version of your printed book (in compiled HTML Help format) to be available via our website.
- You have the right to expect that, if you report errors to us, your report will be responded to promptly and that the appropriate notice will be included in the errata and/or FAQs for the book.

Naturally, there are some limits that we bump up against. There are humans involved and they make mistakes. A book of 500 pages contains, on average, 150,000 words and several megabytes of source code. It's not possible to edit and re-edit multiple times to catch every last misspelling and typo, nor is it possible to test the source code on every permutation of development environment and operating system – and still price the book affordably.